

NORTH CAROLINA  
YADKIN COUNTY  
TOWN OF YADKINVILLE

Commissioners Present: Gene Branon,  
Betty Driver, Phillip Graham, & Tony Hall  
Town Manager Joseph Sloop, Deputy Town  
Clerk Carmen Headen, Chief Tim Parks and  
Public Works Director Perry Williams  
Absent: Mayor Hubert Gregory,  
Commissioner Eddie Norman, Mayor and  
Town Clerk Nancy Hollar

The Town Board met in a "Special Called" Meeting on Friday, March 11, 2011 to discuss the 2011-2012 Fiscal Year Budget.

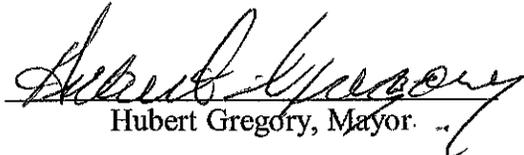
Town Manager Joseph Sloop called the meeting to order in the absence of Mayor Hubert Gregory and Mayor Pro-Tem Commissioner Eddie Norman.

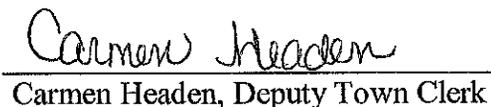
The purpose of this meeting is to give the Town Manager and other Department Heads direction in order to start preparing for the 2011-2012 Fiscal Year Budget and to create priorities and strategies to influence 2011-2012 Fiscal Year Budget.

The Board provided Town Manager Joseph Sloop with the following direction:

- Providing a part-time police officer that will work 32 hours per week.
- Suggested streets to be fixed with Powell Bill Funds; Van Buren Street and Carolina Avenue.
- Building a pedestrian bridge from the old Town Garage parking lot to the park. Also include lighting and signs.
- Pursue Privilege Licenses.
- Look at combining the Board of Adjustments and Planning Board.
- DOT Project – pursue the curb extension project.
- Utility Audit – to let the company look at our utilities bills to see if there are savings or refunds due.
- No Tax increase.
- Cost of Living Adjustments – inquire about doing an automatic pay increase on anniversary of employees hire date, yearly employee evaluation and try to give the employees a Cost of Living Adjustment.
- Director of Economic Development and Planning position - open this position.

With no further business to be discussed, Commissioner Tony Hall moved that the meeting be adjourned. Commissioner Betty Driver seconded the motion. Approval was unanimous.

  
Hubert Gregory, Mayor

  
Carmen Headen, Deputy Town Clerk